

Game Concept of Everyday Interpersonal Interaction

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The research methodology. The use of structural, functional and cultural approach made it possible to analyze games the concept of everyday human interaction and to determine the elements that determine the peculiarities of the influence of the subjects interact with each other.

Results. The research resulted in the everyday interaction of the individual and determined that it has signs of theatricality. Indeed, without such elements as the viewer, script, role, “scene”, “public”, “props” is not possible interaction in the social space. It is determined that the quality of the interaction depends on the level of development of the dramatic abilities of the actors. It is established that a significant impact on the course of interaction produces the appearance of subjects (“personal face”), which characterizes the internal psychological state and social identity.

The novelty. Characterized by interpersonal interaction from the point of view of cultural approach, which contributed to the understanding of the socio-psychological phenomenon.

Practical significance. Based on the analysis of the elements of interpersonal interaction is determined that interpersonal interaction is characterized theatrical paraphernalia and has signs dramaturgist. Knowledge and understanding of such features of each individual will contribute to the search for optimal ways of interpersonal interaction in professional and personal life.